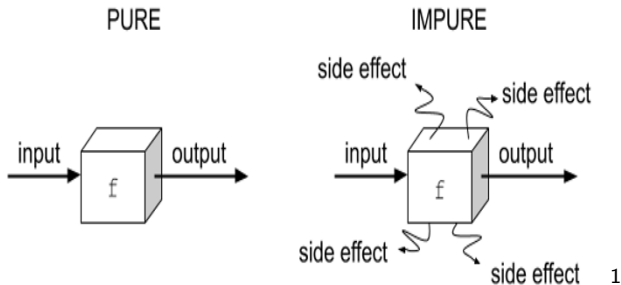


Program Correctness

What is a correct program?

- Correct expressions, statements.
- Calculate what is supposed to do.
- No bugs.
- Properties.
- Specification.
- Verification.

Pure vs Sides Effects



¹<https://nikhilsukhani.medium.com/understanding-pure-and-impure-functions-ab82965a2c6d>

Pure vs Sides Effects

Pure Languages (Racket?)

Checkout Racket reference

<https://docs.racket-lang.org/reference/> for function definitions.

- Allowed input/out, no other behaviors, predictable.
- Functional languages: Haskell, OCaml, Schem, Scamper etc.

Languages with side effects

- I/O, change something along the way.
- Imperative languages: Python, Java, C#, C, C++, etc.

Minimize the number of side-effects in your code.

Specify Program Correctness

```
(define list-append
  (lambda (l1 l2)
    (if (null? l1)
        l2
        (cons (car l1) (list-append (cdr l1) l2)))))
```

```
(define list-op
  (lambda (l1 l2)
    (if (null? l1)
        l2
        (cons 1 (list-append (cdr l1) l2)))))
```

- What kind of properties hold of a program? → Specification.
- How do you check? → Model of the program.

A Substitutive Model of Computation

Grammar Syntax

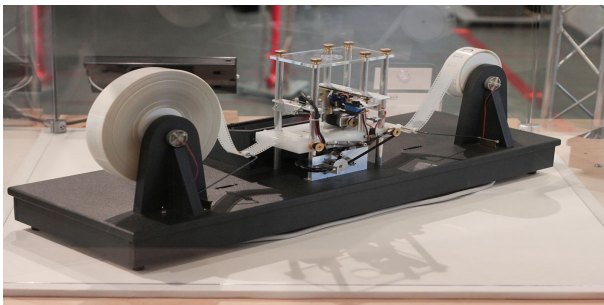
```
Human ::= Boy
        | Girl
        | Baby
        | Adult
        | Happy (Human)      (Emotions)
        | Playing (Human)   (Activities)
Playing ::= Ski | Hike | Workout | Climb
(What kind of sports Human can do?)
```

Operational Semantics

Tells the meaning of operations, symbols in your model syntax.

- Happy Boy \rightarrow “?” maybe :).
- $1 + 1 \rightarrow 1$ (boolean algebra).

Simulation in discrete manner



AND	10001010000	11	1104		R - format
ADD	10001011000	11	1112		R - format
ADDI	1001000100	10	1160	1161	I - format
ANDI	1001001000	10	1168	1169	I - format
BL	100101	6	1184	1215	B - format
ORR	10101010000	11	1360		R - format
ADDS	10101011000	11	1368		R - format
ADDIS	1011000100	10	1416	1417	I - format

A Substitutive Model of Computation

Grammar Syntax

<code>e ::= x</code>	(variables)
<code><number></code>	(numbers)
<code>#t</code>	(true)
<code>#f</code>	(false)
<code>(lambda (x1 ... xk) e)</code>	(lambdas)
<code>(e e1 ... ek)</code>	(func. app.)
<code>(if e1 e2 e3)</code>	(conditionals)
<code>(let* ([x1 e1] ... [xk ek]) e)</code>	(let-bindings)

Semantics

```

      (inc (+ 3 (* 5 2)))
--> (inc (+ 3 10))
--> (inc 13)

```

Q & A